



Microfolie's



In theory, several Truths may exist side by side. If this theory were proven to be true, we could then suppose that only one Truth exists at the same as several, which would constitute proof that only One exists.

Jeph d'Ulikan (The Book Of Obscurities)

If it is true that only one Truth exists, then we're in big trouble...

Betakam IV (Patagos Thought)

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INSTALLING THE GAME ON YOUR COMPUTER

INSTALLING THE CD-ROM DISK

Insert the CD-ROM disk into your CD-ROM drive. Type the CD-ROM drive letter, followed by a colon. Then press ENTER.

Example:

D: [ENTER] (In this example, the CD-ROM drive's letter is << **D** >>).

To consult the Readme.txt file, type: **TYPE README.TXT /P**

To install the game, type: **BLOOD [ENTER]**

The game then installs automatically. If you prefer to install manually, answer the questions as they appear on your screen.

KEYBOARD COMMANDS

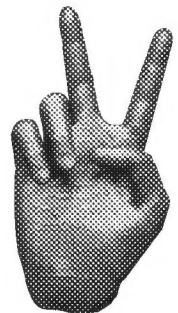
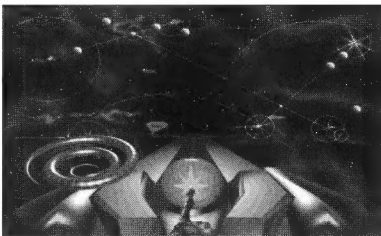
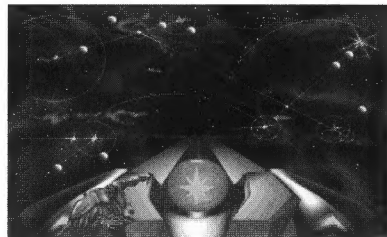
<< **P** >> Pause.

<< **SPACE BAR** >> Stops the animations.

CLICK COMMANDS

Map red button

Click on this button to access the star map. To go to a particular planet, point it out with the screen hand and click. The planet's name will then display; now click on the power stick at the right of the screen.



Orxx red button

When you wish to visit a planet and converse with its inhabitants, you don't actually do so personally... Instead, you send a representative called Orxx. To launch your Orxx, click on the Orxx red button, or on the planet of your choice.



TV red button

To switch on and watch television, just click on this button. The available channels make great viewing. Click outside the button to switch channels. Click on the button again to switch off.



Phone red button

Whenever you hear the phone ring, press this button to answer... Maybe you'll hear an important message!

Click on *phone* to use it. To contact an alien, click on its name in the menu.



Cyberspace

If you should find yourself in Cyberspace, look quickly at the controls below!

Mouse Up	=	Dive
Mouse Down	=	Climb
Mouse Left	=	Left
Mouse Right	=	Right
Left Mouse Button	=	Accelerate
Right Mouse Button	=	Decelerate

MENU

Honk

He's your trusty onboard computer. To talk with him, click on Honk in this Menu. Go ahead... He's got lots to say!

Cryobox

Click on *Cryobox* to access the list of items and characters you have teleported.

Click on characters to de-cryonize them.

Click on object names to display them.

As the game begins, Bob Morlock is asleep in the Cryobox. Wake him up by de-cryonizing him. Remember, though, that he's a very very old man and needs to save his strength.

Menu

This facility allows you to find out what's for lunch.

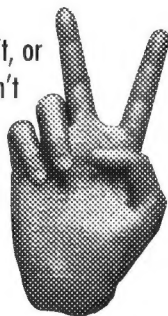
Options

. Text: Choose your preferred text-display speed.

. Save: To save a current game.

. Automatic and permanent save: If you quit a game without remembering to save it, or if some wiseguy switches off your computer as a side-splitting practical joke, you don't care, because we anticipated the event! When you restart play, just click on LAST in the SAVE option menu... You'll pick up the game exactly where you left it. Watch the wiseguy's face crumple in humiliating defeat.

. Resume: This allows you to pick up a saved game.



GAME DESCRIPTION

SUMMARY

You are Commander Blood. You pilot the ARK through a series of adventures. Your mission is to travel back through time and several universes to the Big Bang, dealing with problems as you go. You will discover many weird and wonderful planets and meet a galaxy of funny, frightening and far-fetched characters.

All your superhuman efforts will pay off handsomely... You're about to take part in one of the most stunningly beautiful shows on offer anywhere in this universe. You will also learn the TRUTH.

MORE ABOUT...

THE PLANET CORPO: A.D. 4,325,543

Bob Morlock is the oldest being in the universe. He's the boss of Kanary Corp., a gigantic business he founded over two hundred thousand years ago. All of his millions of employees were built by and for Kanary. Optimized techniques have reduced production costs to well below zero.

During his lengthy life, Bob has done it all: artist, poet, humanist, man of letters, adventurer, inventor, crooner swooned over by armies of women... There is no galaxy in the universe Bob hasn't tried and tested.

Kanary Corp. spends colossal sums of money just to keep Bob Morlock alive. He's stored inside an unusually-long-lifetime survival bunker. His faithful aides wake him for twenty minutes each year, on his birthday. He blows out the candles on his cake and puts his signature to the company result sheet.

Lately, Bob has felt the end approaching. Now is surely the time to delve into those metaphysical concerns that have always fascinated him so deeply... the meaning of life, the central truth of existence, where he comes from really, etc. Bob would like to experience the Ultimate Sensation, the Absolute Hubba Hubba second only to total RESET. That's why he's decided to put together an expedition through time.
Destination: the Big Bang.

The finest minds available to Kanary have calculated that the sensations provided by witnessing the Big Bang probably score 17 on the Krump neuro-scale, which normally stops at 9. In layman's terms, it's the equivalent of 1,976,574.33 simultaneous orgasms, or 45,653,543 billion spubs (a kind of offworld peanut) swallowed at the same time by one individual. (Do not try this at home)

When researchers really search, they find what they're looking for. Sometimes.

Eager to please their beloved boss, Kanary Research Corp. scientists have developed an amazing black hole, named ODDLAND. A new era in spacetravel has dawned. Here's how it works... When the traveller has located and passed through the black hole, he journeys millions of years back in time. Many such crossings take him inexorably closer to our universe's moment of birth, the Big Bang.

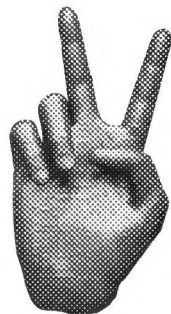
Thanks to ODDLAND, Bob's going to witness the very beginning of the universe and finally discover the TRUTH. However, Bob's much too old to undertake such an exciting adventure. That's why he's going as a passenger on the ARK, the best space ship anyplace anytime. The ARK's pilot is that legendary trouble-shooter and devil-may-care loveable tough guy... YOU!

COMMANDER BLOOD

That's you. Kanary's cyber-geneticists can't get over how wonderful you are. That's because you're way beyond technology's cutting edge. You're 100% bio. Your energy levels are maintained by ingestion of glucides, lipids and proteins. Your organs include a pulmonary thorax, kidneys, liver and a heart. You have arms, legs and a head equipped with a functioning brain. You've been provided with a sex organ which allows you to reproduce in certain circumstances. Unfortunately, your designers opted for a down-market memory. However, you do have a very expensive security system which offers you complete mortality and includes a built-in genetic ageing device (post-death decomposition is guaranteed). You are a very lucky being, Commander.

BIRTHDAY GREETINGS, BOB

For his 800,432nd birthday, Bob Morlock reveals his final, great ambition to you, Commander Blood. And so you take command of the ARK, aided by Honk, the onboard bioconsciousness. Morlock is onboard, cryonized in a container called the CRYOBOX. You have orders not to wake Bob except in an emergency. Olga, the



ship's biotranslater, who knows every language in the universe, is ready to translate all your conversations with sentient beings throughout time and space.

ODDLAND, THE BLACK HOLE

Amid joyful festivities and escorted by thousands of Kanary Corp. fighters, the ARK zips into Oddland, the black hole. The crossing is indescribable, majestic... No words can do justice to this space-time contortion, these rainbow vistas, these mathematically impossible visions which stretch man's understanding well beyond reasonable doubt.

CAST

IZWALS:

Izwalito, Maxxon and Yoko

CROOLIS:

Eviscerator, Emasculator, Rotator, Outrageor, Lord Krater, Lord Raptor

MIGRAX:

Tina Burner, Amigo, Jeph d'Ulikan, *The Migrators*, Crushing Skull Edition 325647

TROMPS:

Fifi, Super Tromp, Maziok, Bratakas

SINOX:

Tekno Paul, Merto Paul, Mega Paul, Interpaul and Sebasto Paul
not to mention the astounding Bug Deluxe

BIOCONSCIOUS:

Honk, Olga and the exquisite Mika

TUBULAR BRAIN:

Hom and Hom

KANARY SCIENTISTS:

Bob Morlock and Hanz Beauregard

ROBOTS:

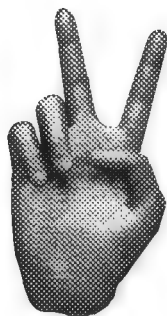
Morning Oil, Bronko and one with a long name

SCRUT FOLKS:

Scruter Jo, Scruter Mac and Scruter Leon

MYSTERIOUS:

Petit Piteux



PATAGOS:

His Majesty King Betakam IV and his wife the Princess Umatika

THE IRRESISTIBLE RIPPLER SISTERS:

Pistila, Etamina and Devora

MANTAS:

More & Less

THE FABULOUS SLIMERS:

Big Yolk, Daddy Gluxx, Mammy Gluxx, three Gluxx children and Doctor Otto Von Smile

MAGICIANS:

Super Zen

CYBERS:

Migroid, Crooloid, Scorpioid

THE GAME IDEA

Commander Blood, your job is to fly through ODDLAND as often as it takes to get to the Big Bang.

It's a little more complicated than it sounds, because black holes aren't just the natural boundary points between universes, they're also political borders and are heavily guarded by SCRUT ships.

To make your trip a little easier, you have several identities: frozen-meat salesman, commercial representative, roady for the famous *Migrators* rock band...

Each universe contains not only business and military vessels, but also a number of planets, some more densely populated than others. You'll need to make friends, get involved in local wars and do favors which could land you in trouble; that's the price you have to pay for the information you'll need to gather.

You'll probably end up saving lots of wonderful folks from the brutal attentions of galactic tyrants.

You may also find the answers to some important questions...

What is at the origin of the Big Bang?

Who is Petit Piteux, the pirate of the Waves?

Who is benefitting from the trade of Bionium?

And why do the Scruters have cybernetic Mantas in their heads?

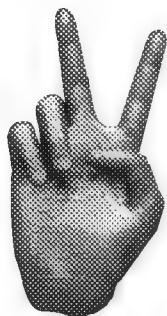
Who is behind the mysterious 'Guilde Des Membres'?

Why do Croolis smoke Tromp tails?

And the Ondoyantes, oh, the Ondoyantes...

And then who, really, is Bob?

The answers could be out there somewhere, among the stars.



TECHNICAL SUPPORT

Should you experience any technical problems with this software, such as it failing to operate, please contact our Technical Services Department:

Address: Technical Services, Mindscape International Ltd,
Priority House, Charles Avenue, Maltings Park,
Burgess Hill, West Sussex, RH15 9TQ, England.

Telephone: From inside the UK: 01444 239600
From outside the UK: {international code} 44 1444 239600

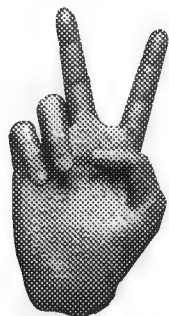
Fax: From inside the UK: 01444 248996
From outside the UK: {international code} 44 1444 248996

Hours of business: 09:30 to 13:00hrs and 14:00 to 16:30hrs Monday to Friday

We regret that we cannot offer game hints and tips, as the service is provided for technical difficulties only.

DREAM TEAM

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Program and design	:	Olivier CARADO
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3D animation and design	:	Franck MOREL
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3D animation	:	Jean-Jacques CHAUBIN
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Compacting	:	Thierry CARADO
Compacting	:	Jean-Marc DELON
Music	:	Philippe EGRET
Music, sounds & voices	:	Stéphane PICQ
These people also participated	:	Serge LAFON
	:	Nelly DESCLAUX
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	:	Carol LECACHEUR
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	:	Jean-Luc SALA
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Producer for CRYO	:	Jean-Martial LEFRANC
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UK Product Manager for MINDSCAPE	:	Karl FITZHUGH
UK Packaging and Documentation	:	Bill DUNCAN
	:	Fiona TODD





More people who also participated

: Clive FORT
: Neil SOANE
: Juliet PITT
: Lee SINGLETON
: Steve WHITTLE
: Kirstie's MUM

Music:

Philippe EGRET:

Angts / Bronx1 / Bronx2 / Fluor / Flush / Gang1 / Gang 2 / Gotoend / Ite1 / Ite2
/ Kaos Klingsor / Phong1 / Phong2 / Pulsar / Ressac / Sehnsucht / Then Phat / Thor
/ Tranx / Ulysse Um Tah1 / Um Tah2 / Zefel1 / Zefel2 Zzz

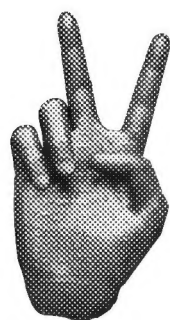
Cryo Music Éditions / Blonde Music 1994

Stéphane PICQ:

Blood Introît / Xor Connection / Sinoxx / Karnag Hall / HateTV
/ Bloody Monday Morning / Balix / Connect Free / Generator / Kubana / Red Floyd
/ Megadaï Rap / Crazy Credits

Cryo Music Éditions / Blonde Music 1994

This game is a CRYO INTERACTIVE ENTERTAINMENT production





**PRIORITY HOUSE, CHARLES AVENUE
MALTINGS PARK, BURGESS HILL
WEST SUSSEX, RH15 9TQ**

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